Theodore Conrad was an architect and master craftsman. His miniatures of Plexiglas and aluminum modelled a post-war landscape of glass-and-steel skyscrapers, sprawling business campuses, and domestic mid-century modernism from the 1930s onward. With the help of electrified tools and cameras, a vision of a world in Kodachrome arose long before it existed. Architectural modelling — long before the digital turn — became a powerful tool for testing, constructing, rendering, and selling novel architectural ideas.


ICI Lecture Series Models – 8 January 2024, 19:30, In English

**Terresa Fankhänel**

**Analog World-modelling:**

**Anticipating a Post-war World Through Architectural Models**